

Who will be the Ningthou?

1. Name the place in Manipur where the Ningthou and Leima ruled.

Solution:

Kangleipak is the place in Manipur where the Ningthou and Leima ruled.

2. Why did the people of Kangleipak love their king and queen?

Solution:

The people of Kangleipak loved their king and queen because they always wanted them to be happy and live in peace.

3. Why did the Ningthou want to choose a future king?

Solution:

Ningthou grew old. Hence, he wanted to choose a future king.

4. How did the king want to select their future king?

Solution:

The king wanted to select their future king by conducting a contest to know who is most worthy of becoming a good ruler.

5. What kind of child was Sanatombi?

Solution:

Sanatombi, the daughter of Ningthou and Leima, was lovely, soft and beautiful inside.

6. Have you ever seen an animal or a bird in pain? What did you do?

Solution:

Once I saw a cat coming under a running car. The car driver was in a hurry and injured a cat. He did not even pay attention to it. I was very upset to see the cat in misery. I went to the injured cat, brought it to my home and gave first aid. He stopped crying only after it got treated with first aid.

7. Where is Manipur on the map of India?

Solution:

Manipur is situated in the north eastern part of India.

8. Who do you think should have been made the future king?

Sanajaoba, the one who jumped through the tree.

Sanayaima, the one who jumped over the tree.

Sanatomba, the one who uprooted the tree.

Why do you think so?

Who was made the future queen and why?

Solution:

A future king should be judicious and considerate. But the sons of Ningthou believed only in showing their strength which was not important. Sanatombi was declared as a future queen because she had all the qualities of a good ruler. She could feel the pain of not only people but also animals, birds and trees.

9. Write the meanings of the following in English.

Tunggi Ningthou - _____

Thouro! Thouro! - _____

Phajei! Phajei! - _____
Shagol thauba nupa! - _____

Solution:

Tunggi Ningthou - The future king
Thouro! Thouro! - Bravo! Bravo!
Phajei! Phajei! - Wonderful! Wonderful!
Shagol thauba nupa! - Such fine horsemen

10. Some interesting words sound like the noises for which they stand. You use a different tone of voice when you say these words. The voice becomes louder and more forceful.

For example,

Zoom! went the car.

Bang! went the door.

Pip! pop! flippety flop!

say the following and write what would make these sounds or actions.

Click! _____

Chirp! _____

Whisper! _____

Bravo! _____

Oh! _____

Ah! _____

Hurrah! _____

Alas! _____

Wonderful! _____

Hi! _____

Ho! _____

Hop away! _____

Solution:

Click! Camera
Chirp! Birds
Whisper! Talking in a low tone.
Bravo! It is said to express approval when someone is doing well.
Oh! It is said to express surprise, anger, disappointment, joy.
Ah! It is said to express surprise, pleasure, sympathy.
Hurrah! It is said to express happiness
Alas! It is said to express grief, pity or concern.
Wonderful! It is said to express happiness or pleasure.
Hi! It is said to greet someone.
Ho! It is said to grab someone's attention.
Hop away! A sound expressed at the time of jumping.

11. Read the lesson carefully and put a circle around all the action words with -ed at the end. Then write them in one column and their present form in another. One is done for you.

Action words with -ed at the end	Action words in present form
admitted	admit
_____	_____
_____	_____
_____	_____

Solution:

Action words with -ed at the end	Action words in present form
admitted	admit
shouted	shout
walked	walk
pierced	pierce

12. Fill in the correct word in the blanks and complete the story.

In a forest, there _____ (live/lives/lived) a goblin named Cruel. One day, he _____ (meet/met/meets) an old man wandering in the forest. Immediately, Cruel _____ (leap/ leaps/leapt) on to the old man's shoulders and _____ (order/ orders/ ordered) him, "Let's go. Move fast." The frightened old man _____ (obey/obeys/ obeyed) the nasty goblin and _____ (walk/ walks/walked) on. As they _____ on, (move/moves/moved) he _____ (notice/ notices/ noticed) that the goblin's feet were very tender. The old man _____ (ask/asks/asked) Cruel, "Sir, how are your feet so soft and tender?" Cruel _____, (reply/ replies/replied) "I have taken a vow that I will not touch the ground with my feet, till I wash them." They soon _____ (come/comes/ came) to a pool. The goblin _____ (instruct/ instructs/ instructed) the old man to wait for him while he _____ (enter/enters/ entered) the pool. The old man _____ (think/ thinks/ thought) to himself, "Now that the goblin has wet his feet, he does not need me. Let me run for my life or he will surely eat me up." So he _____ (run/runs/ran) off.

Solution:

In a forest, there lived (live/lives/lived) a goblin named Cruel. One day, he met (meet/met/meets) an old man wandering in the forest. Immediately, Cruel leapt (leap/ leaps/leapt) on to the old man's shoulders and ordered (order/ orders/ ordered) him, "Let's go. Move fast." The frightened old man obeyed (obey/obeys/ obeyed) the nasty goblin and walked (walk/ walks/walked) on. As they moved on, (move/moves/moved) he noticed (notice/ notices/ noticed) that the goblin's feet were very tender. The old man asked (ask/asks/asked) Cruel, "Sir, how are your feet so soft and tender?" Cruel replied, (reply/ replies/replied) "I have taken a vow that I will not touch the ground with my feet, till I wash them." They soon came (come/comes/ came) to a pool. The goblin instructed (instruct/ instructs/ instructed) the old man to wait for him while he entered (enter/enters/ entered) the pool. The old man thought (think/ thinks/ thought) to himself, "Now that the goblin has wet his feet, he does not need me. Let me run for my life or he will surely eat me up." So he ran (run/runs/ran) off.

13. Make a list of the action words from this story.

-ed action words	Irregular action words
live lived	meet met
_____	_____
_____	_____
_____	_____
_____	_____

Solution:

-ed action words	Irregular action words
live lived	meet met
order ordered	leap leapt
walk walked	come came
ask asked	think thought
instruct instructed	reply replied
move moved	run ran
notice noticed	enter entered
obey obeyed	